

**Minutes of Meeting
October 16, 2024**

****DRAFT****

The Stafford County Board of County Commissioners met on Wednesday, October 16, 2024, in the Commission Room in the Annex. Commissioner Wycoff called the meeting to order at 8:30 a.m. Present: Todd Wycoff, Jim Stanford, and Bryce Garner.

Mist Rudy, Jabe Wendelburg, and Matt Hildebrand with EMS, met with the commissioners to discuss a repair issue with Medic 2. They also discussed an issue with the new ambulance build and items being omitted from the original contract. An agreeable resolution was decided upon which will be taken back to the company.

John Drew and Lyda Rutti with the Senior Center, met with the commissioners to discuss the funding that is allocated from the county. Since the Shepard Center has closed, the division of the funding has been revised between the individual senior centers in each community. Information on how the remaining funds from the Shepard Center were dispersed among the senior centers was also presented. Commissioner Garner moved, and Commissioner Stanford seconded, to approve the revised allocation schedule for the Senior Centers. Motion carried 3-0.

Marshal Sanders, Rural Fire, advised the commissioners that he has a large tank not being used that he would like to take to auction to dispose of. He will also dispose of the leftover items from the spring sale to get everything cleaned up.

Commissioner Garner moved, and Commissioner Stanford seconded, to approve the minutes from the non-meeting on October 9th.

Vanessa Cornwell, Treasurer, presented her 2024 third quarter investment report.

During the meeting Accounts Payable vouchers and checks were signed from the following funds:

General	\$	88,028.94
Road & Bridge		3,803.11
Health		11,567.01
Rural Fire		6,336.71
Appraiser		807.55
EMS		1,925.12
Motor Vehicle		1,129.77
E911		221.10
Services for Elderly		24,550.75
Local Alcohol		2,500.00
SFCO Hospital		117,996.67
TOTAL	\$	258,866.73

The meeting was adjourned at 9:50 a.m.

County Clerk

Chairman

Member

Member